

1) Lessons Learned

To be successful, what should we do?

To be successful, what shouldn't we do?

1. Communicate
2. Do things early
3. Stay organized
4. Meet often
- 5.

1. Don't quit
2. No pointing fingers
3. Get off track
4. Don't isolate

2) Senior Design Why, Hopes, Fears

Why are we doing senior design?

For that resume For skill practice, e
 For experience For higher paying job
 For fun

What are our hopes?

Quality, successful project
 Great communication
 Increase in skills/ability
 Patentable idea

What are our fears?

Conflicts
 Procrastination
 Failure

3) Team Values

What are our team values?

Dependability
 Respect
 Communication
 Empathy
 Decisiveness

4) Team Behaviors

What are the positive impact behaviors to do?

What are the negative impact behaviors to avoid?

Reliability,
 great attitude,
 communication,
 punctuality

Anger,
 isolation,
 blaming,
 distractions

5) True Problem Statement

What is the problem we are trying to solve?

Over consumption of water

6) 100 Ideas

What are our ideas to solve the problem?

Smart shower
 Smart Irrigation
 Desalination system
 Smart Toilet
 Humidity & Water
 Rain water collector
 Local Reclamation System
 Water Priority System

7) Potential Solution

What idea do we select to solve the problem?

Smart Shower
 or
 Smart Irrigation

Why is this the selected solution?

Most feasible

8) Project Scope					
Deliverables					
Customer	Bootcamp	Divide & Conquer			
Due Date/ Milestone	Professor	Professor			
Technical Requirements	5/31	6/8			
Tasks to Complete	• NA	flowcharts, application			
	1) Develop scope 2) Share with core team 3) Refine	Produce draft Refine draft submit			

9) Project Risks	
What are the risks?	What are the steps to mitigate the risk?
Project complexity	simplify, update requirements
scheduling	decide on schedule early
Cost	proper research on components
timing	schedule an early finish

10) Team Members				
Who is each team member?	What are their strengths?	What are their weaknesses	What are their constraints?	What are their expected contributions?
Marc Simon	coding, communications	electrical concepts	time	coding
Winston Baptiste	designing, electrical	coding	time	designing
Kyle Miller	software	communication	time	software
Kenneth Samuels	electrical	overthinking	time	electrical

11) Routine Meetings		
When will we routinely meet?	What is the agenda?	What do we need to bring with us?
M-W @ 8pm	General updates on work, blockers, delegate task, future initiative	Good attitude, work done laptops,
T-Th @ 6:30pm		