

# Battle of the Bikes

## Group 20:

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# Introduction

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- Create an entertaining one-on-one racing game to encourage gym members to work out and compete together
- Generate energy from the players' efforts in order to power the system
- Monitor and display users' speed and power generation to encourage competition
- Over course of the game, users will get "power-ups" that make pedaling harder for the other user to further stimulate competition

# Motivation

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- Create a system that is entirely self-sufficient
- Promote cardiovascular health
- Encourage male gym goers to engage in cardio
- Make cardio fun through competition

# Project Goals and Objectives

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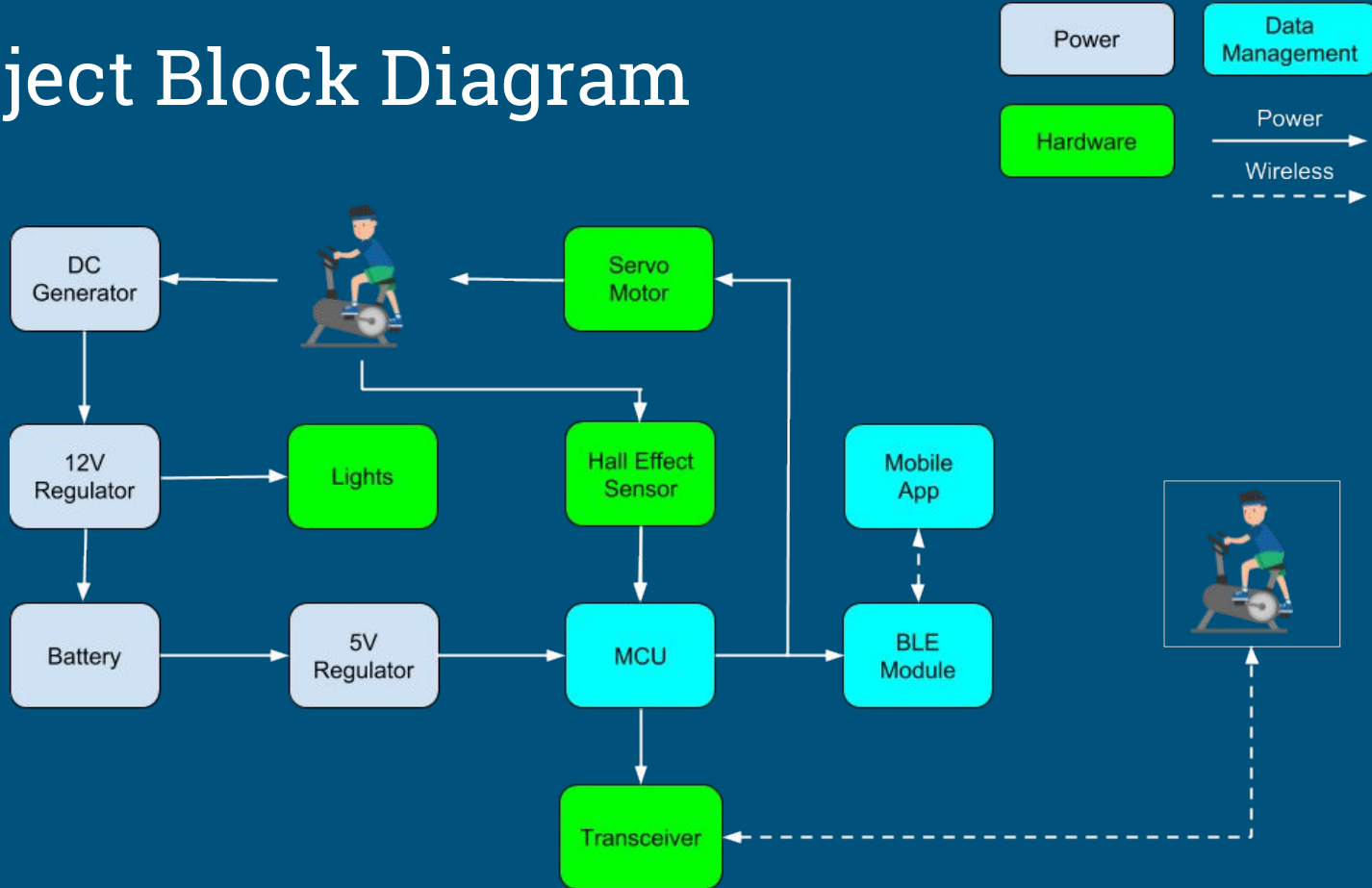
- Entire system powered by human effort
- Wireless communication between two bikes and two phones
- Direct and automatic control of bicycle tension
- Excess power is directed to lights; faster = brighter
- Charging outlet for accessories

# Specifications and Requirements

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Feature	Parameter	Design Specification
Wireless Connectivity	Minimum Range	6 feet
Distance Travelled	Accuracy	+/- 4.45 feet
Speed	Accuracy	< 2 mph
Electronics Box	Size	5 ft x 1 ft x 1 ft
Battery	Output Power	At least 30 W

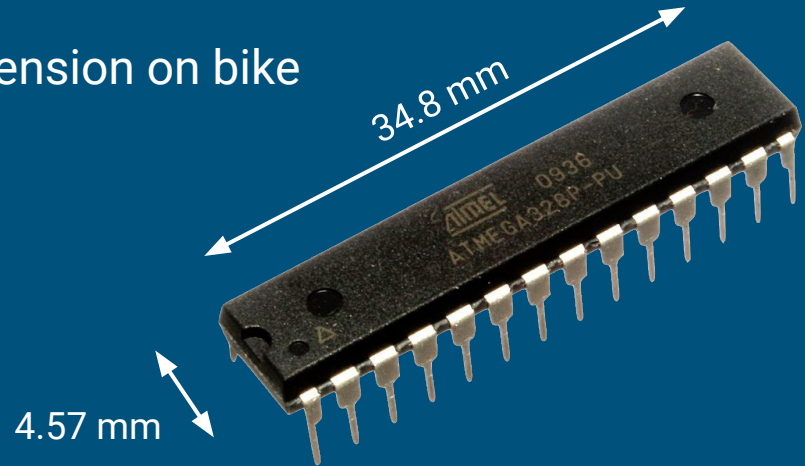
# Project Block Diagram



# ATmega328P

- Will be the brain of system
  - Hold information to send to app
  - Take power-up signal to change tension on bike

Manufacturer	Atmel
Voltage	1.8 - 5.5 V
Processor Speed	20 MHz
Memory	32 KB



# Arduino Uno R3

- Program in C
- Many libraries for hardware
- Open source
- Has IDE for ease of programming



Manufacturer	Arduino
Operating Voltage	5 V
IO Pins	14



# Wireless Communication



# Wireless Connectivity

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- Bluetooth

- Connect system to smartphones
- Bi-directional
- Easy to use with smartphones

- Transceivers

- Send data between bikes
  - Other user's speed, power generated
  - Power-up
- Allows bikes to be used independently for single player games

# Selection of Wireless Communication

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- Factors:
  - Low cost
  - Low power usage
  - Ease of implementation

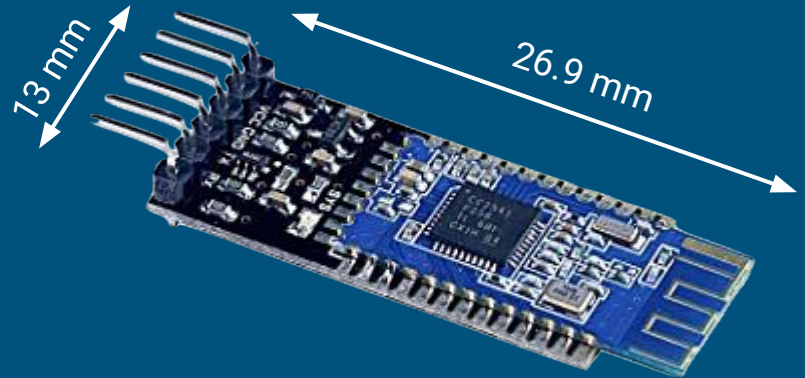
	BLE	Wi-Fi
Transmit Power	2.5 mW	100 mW
Throughput	270 kb/s	900 Mb/s
Price	\$10	\$7

# HM-10 BLE Module

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- Connect mobile device with microcontroller
- Allows back-and-forth communication to pass info

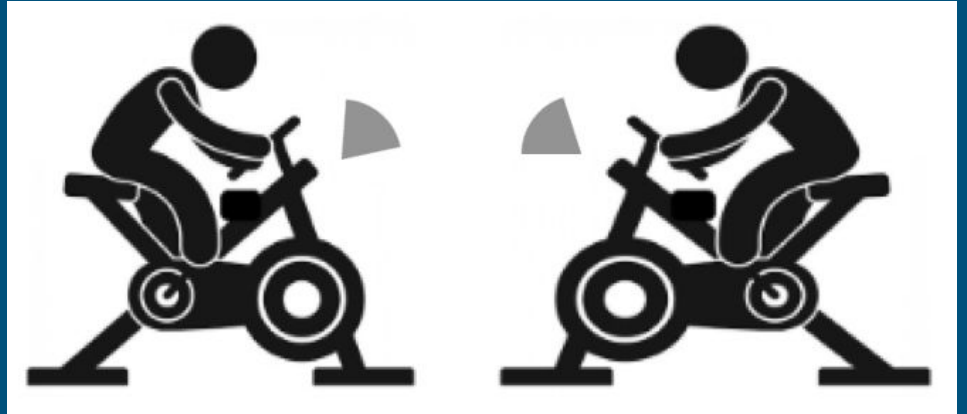
<b>Manufacturer</b>	<b>DSD Tech</b>
Power Supply	3.3 V
IO Lines	RX, TX, GND, VCC



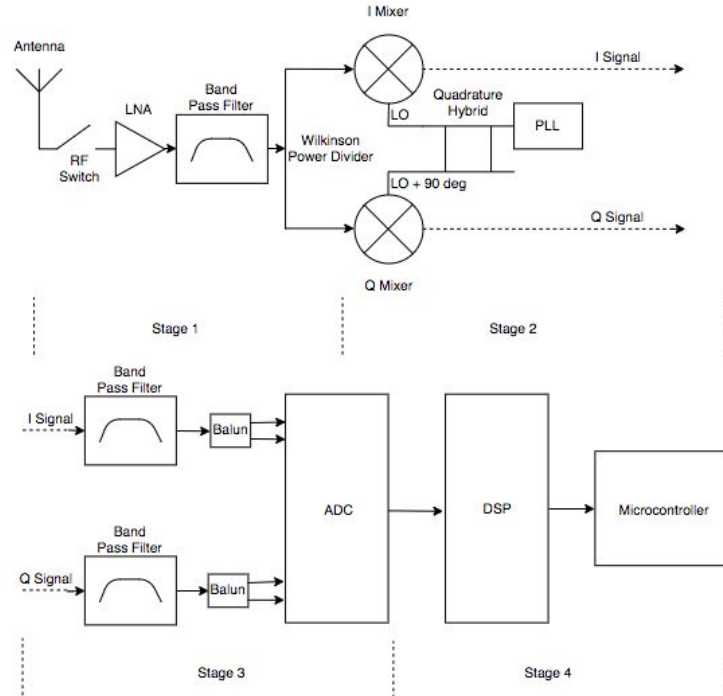
# Transceivers

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- QAM
  - I/Q Data
- Operating at 2.4GHz
  - Does not abide by any protocol
  - Transmitting under 1 Watt
- Transmit and Receive Paths
- Design Focuses
  - Impedance matching
  - Phase conservation



# Transceiver Receive Path



# Bike Hardware

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# Tension Control

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- Adds competition to the game
- Controlled by the game
- Gear on a servo used to move a rod up and down to apply tension to wheel
- Precise control over tension on bike
- Keeps tension on wheel by keeping servo locked in position





# Servo Motor

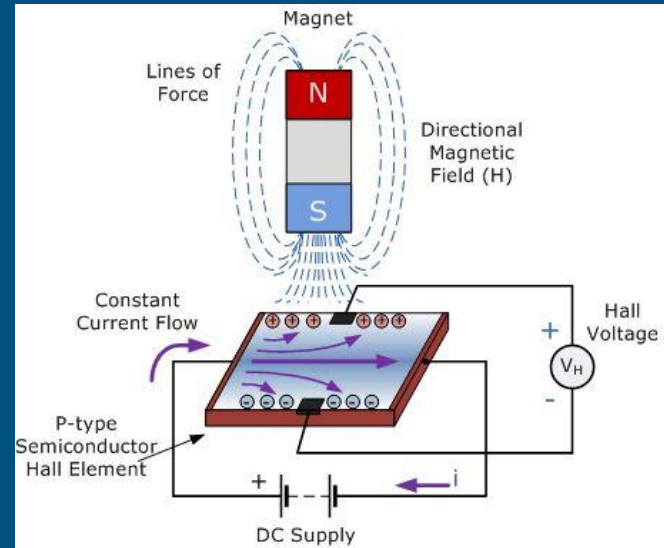
- Adjusts bike tension
- Controlled by MCU and opposite bike

Specification	Rating
Torque	20 kg*cm
Working Voltage	6-7.4V



# Wheel Rotation Monitoring

- Hall Effect Switch Sensor
- Magnet + sensor
- Measures each revolution
- Calculate speed and distance of bicycle



# Power



# Power Generation

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- Rubber belt on axle of stationary bicycle connected to the shaft of motor
- Typical use generates about 60W of power
- Peak generation of 12.5V at 5A
- Power unused by the battery will be diverted to a light - brighter means faster



# Generator Selection

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- Alternator

- Produces alternating current
- Only used for external device power
- Would require transformer for increased voltage

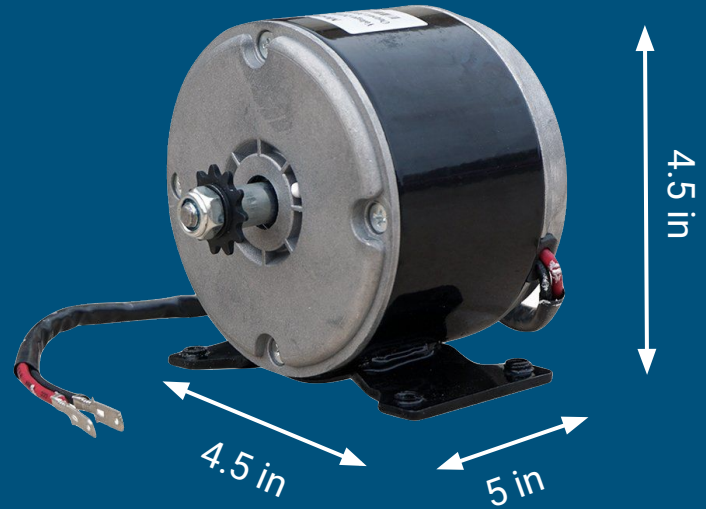
- DC Motor

- Produces a direct current
- More ideal as most systems will use DC
- Voltage can be more easily manipulated

# DC Permanent Magnet Motor Generator

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- 12V/24V Generator
- Rated current: 16 A
- Rated speed: 2750 RPM
- Outputs DC
- Output power: 300 W



# Battery Selection

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- Factors

- Size - Smaller is better to reduce the overall footprint of this project
- Capacity - Battery must be large enough to receive all generated power without being damaged
  - Amps
  - Voltage
- Rechargeable - Idea of project is creating a self-sustainable system
- Temperature - Must operate in temps ranging from 50° F to 90° F
- Cost

# Comparison of Batteries

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- Sealed Lead Acid

- Advantages

- Cost Effective
- Charge
- Life Span

- Disadvantages

- Temp
- Weight

- Lithium Ion

- Advantages

- Weight
- Lifespan(idle)
- Capacity

- Disadvantages

- Cost
- Lifespan(active)
- Temperature

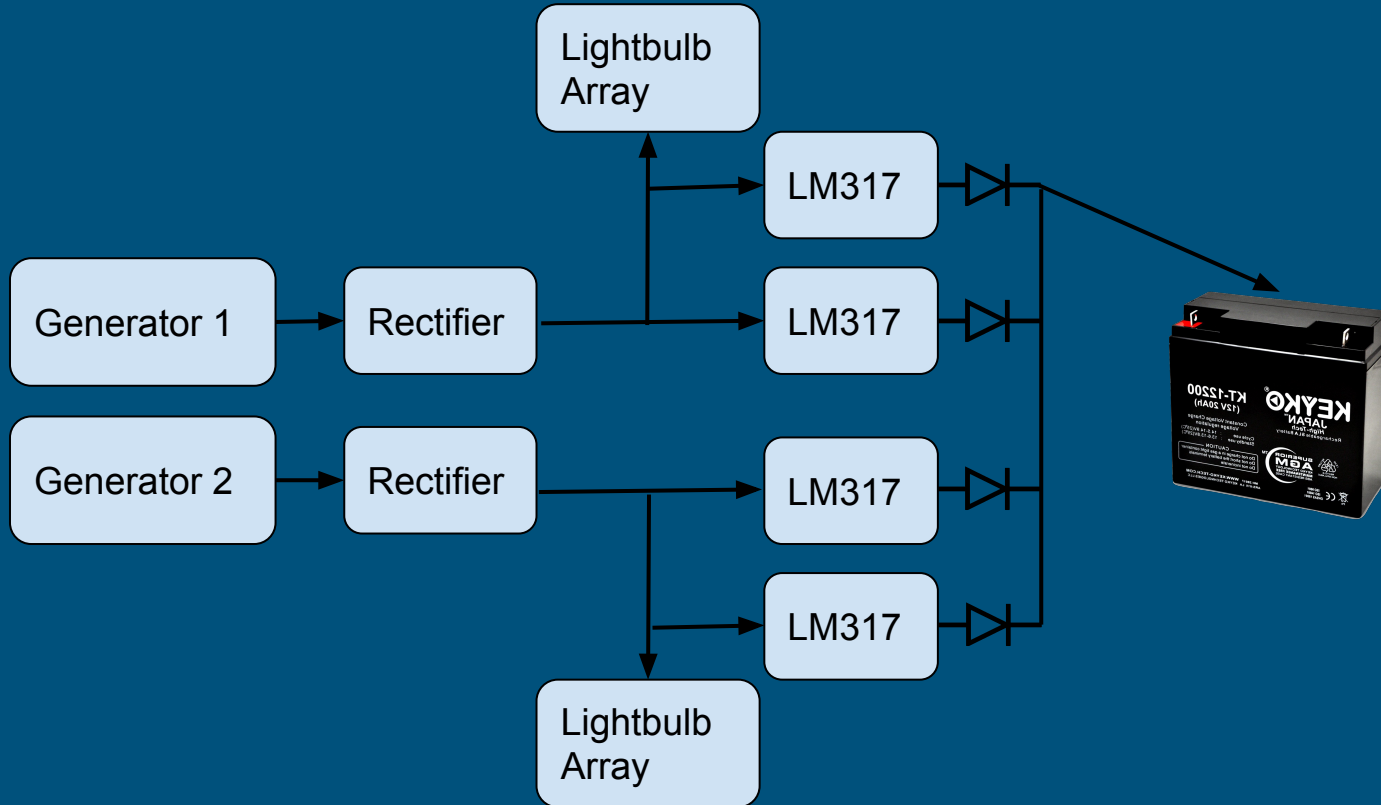


# Lead Acid Battery

- 12 Volt
- 20 Ah
  - Charges at up to 14.9V
  - Higher voltages charge faster
  - Max recommended charge rate of 4A for battery longevity



# Battery Charging



# Excess Power

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- Excess power generated by the system will be diverted into lightbulbs
- Keep the circuit from heating up too much and causing damage to components

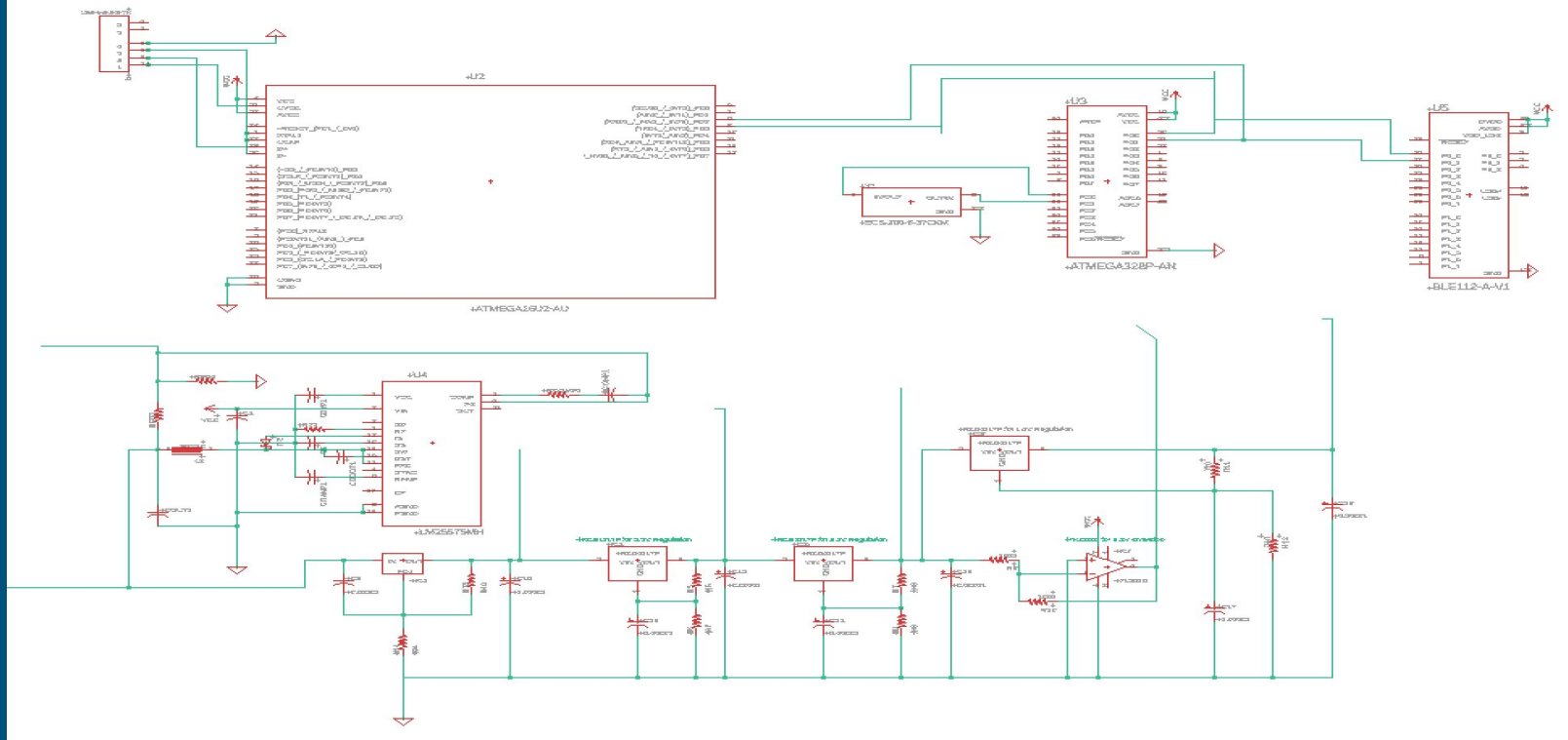


# Voltage Regulators

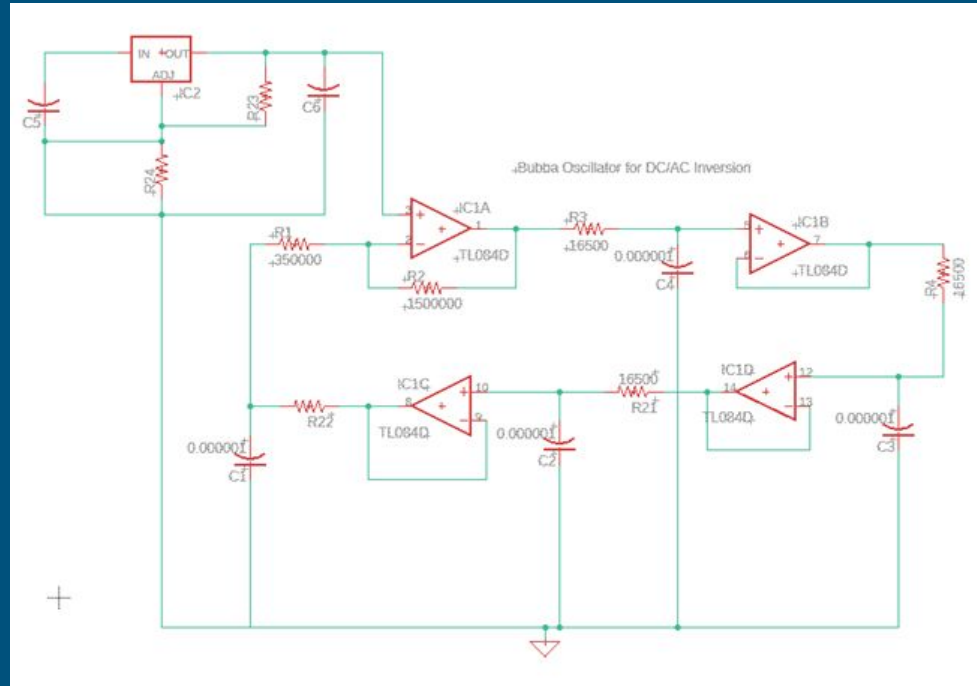
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- To obtain specific voltage requirements throughout the system several regulators will be required.
- 12V to 5V
  - LM25575 Switching Regulator
- Linear Regulators
  - 5V to 5V Linear
    - LM317
  - 5V to 3.3V
    - REG1117
  - 3.3V to 2.5V
    - REG1117
  - 2.5V to 1.8V
    - REG1117

# PCB Schematic



# Schematic - Bubba Oscillator



# Electronics Enclosure

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- Dimensions: 5 ft x 1 ft x 1 ft
- Allow heat to escape enclosure
- Used to hide and protect electronics
- Material: plastic
  - Don't want to disrupt wireless communication

# Mobile App





# Android vs iOS

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- Programmable on any operating system
- Java
- Open Source
- More users worldwide
- Cheap development and fast publishing
  - One time \$25 fee vs yearly \$100 fee for iOS
  - App on Google Play store in a few hours
- Devices are standardized
- More security
- More iOS users in North America



# Startup Screen

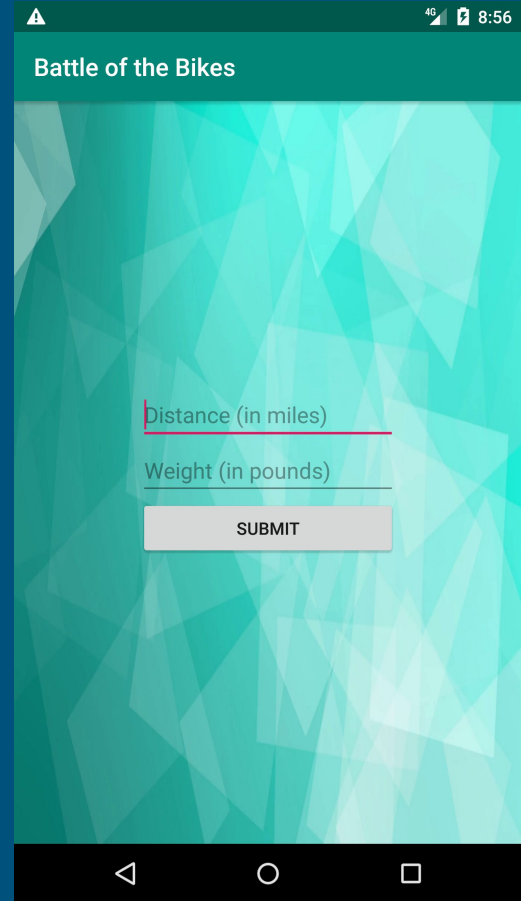
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# Mobile App Features

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- Easy to read displays during use
  - Speed
  - Distance
  - Calories burned
  - Competitor's distance
  - Power-up
- Power-up button
- Graphical representation of ride at end of session



# Calorie Calculations

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- Use METs (Metabolic Equivalent of a Task) to keep track of Calories burned during use

MET	Description
4	Less than 10 mph on average
6	10 - 11.9 mph on average
8	12 - 13.9 mph on average
10	14 - 15.9 mph on average
12	16 - 19.9 mph on average
16	More than 20 mph on average

$$\text{Calories Burned} = 0.0175 * \text{MET} * \text{Weight(kg)} * \text{Minutes}$$

# User Interaction with System

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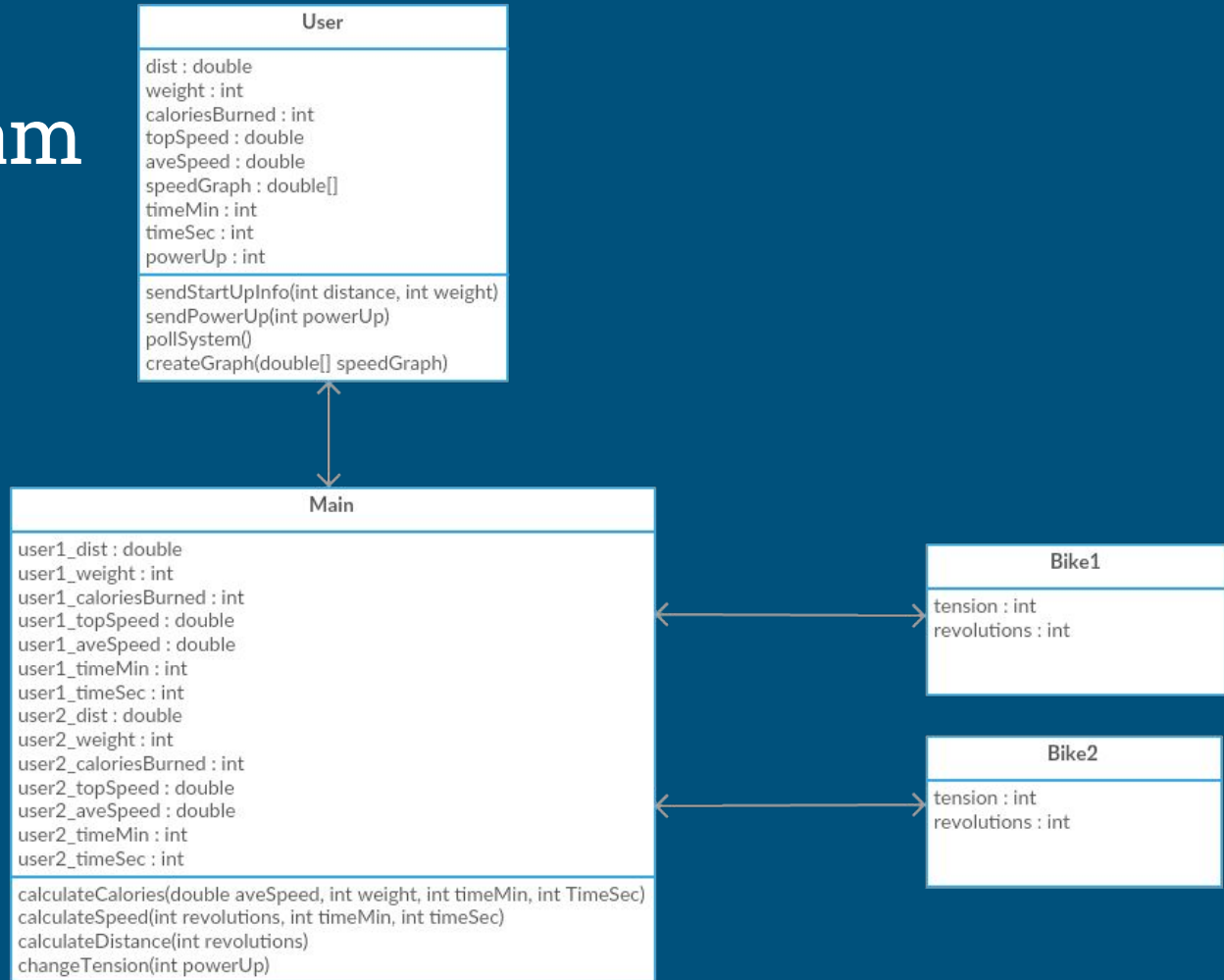
- Provide distance and weight for initialization of system
- Send power-up signal to change tension on other user's bike

# System Interaction with User

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- Tension constantly changes throughout ride
  - Based off distance user has ridden
  - Gives feeling of riding on different terrain
- Constant updating of speed, distance, and calories burned to app
- Display of average speed through each “section” of ride at end in form of graph
- Cool down phase

# Class Diagram



# Administrative





# Standards and Benefits of Our System

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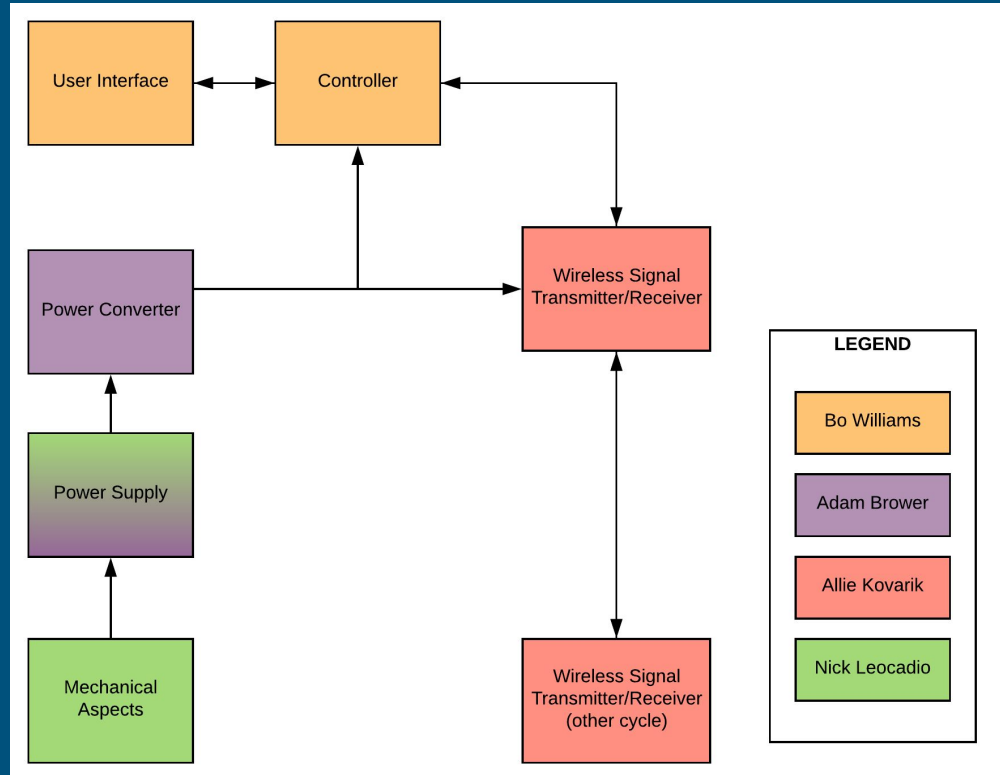
- IEEE 802.15.1
  - Bluetooth Standard
- ASTM F1250
  - Stationary Bike Safety Standard
- System is self reliant
  - Save on power bills
  - Reduce carbon footprint on our environment
- Promotes self health

# Project Budget and Financing

Part	Item Count	Price/Unit	Total Cost
DC Motor	2	\$65	\$130
HM-10 BLE Module	2	\$9.99	\$19.98
Stationary Bike	2	\$149.99	\$299.98
12 V Battery	1	\$42.95	\$42.95
Servo Motor	2	\$17.49	\$34.98
Development Board	1	\$24.37	\$24.37
Magnetic Sensor	20	\$0.50	\$10
PCB	4	-	\$0
Miscellaneous	-	-	\$86.23
<b>Total</b>	-	-	<b>\$648.49</b>

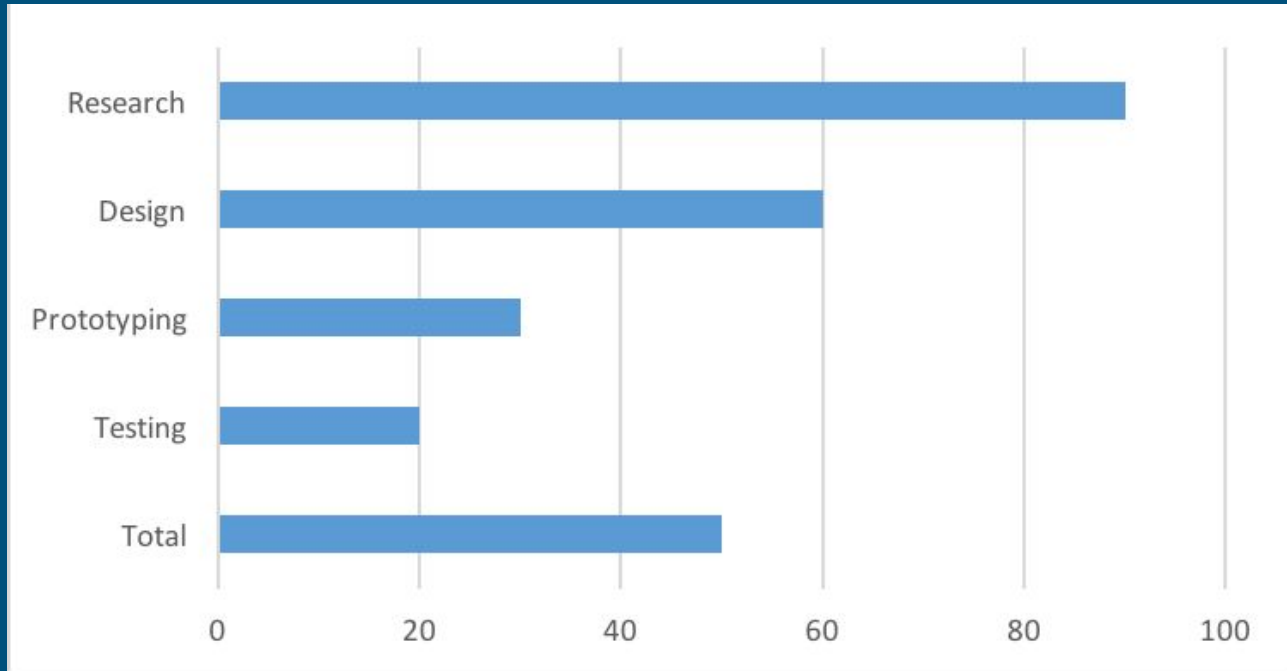
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Servo Motor	2	\$17.49	\$34.98
Development Board	1	\$24.37	\$24.37
Magnetic Sensor	20	\$0.50	\$10
PCB	4	-	\$0
Miscellaneous	-	-	\$150
Electronics Housing	1		\$50
<b>Projected Total</b>	-	-	<b>\$762.26</b>

# Project Workload Responsibilities



# Progress Completion

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# Current Tasks

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- Receive and test first PCB revisions
  - Power Regulation
  - Transceivers
- Finishing power system, prototyping tension system
- Testing power output and usage
- Bluetooth connection successful
  - Able to send information between each device

# Project Difficulties

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- First time developing a mobile app
- Handling excess power generated by system
- Staying within a reasonable budget
- Creating necessary mechanical components of system since none of us are ME
- Transceiver implementation

# Immediate plans for completion

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- Complete communication between transceivers
- Test power regulation PCB with the system
- Integrate all mechanical parts

# Questions?

