

# Senior Design 1

## Initial Project and Group Identification Document

### Solar Sculpture with Display and Telemetry



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**Department of Electrical and Computer Engineering**

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Project sponsored by: Orlando Utilities Commission

<b>Group 10</b>	
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## Project Narrative

The intent of this project is to design and implement a solar sculpture for the OUC/UCF partnership contest. Our project will consist of the design of the full-scale sculpture, its internal circuits, and its interactive features, and the execution of this design in a small scale. Our sculpture will have three main components: the photovoltaics circuit that will harvest solar energy and measure the output, the mobile app that will serve as a user interface, and the visual display mounted in the sculpture that will display messages from the app users.

### Motivation:

In the midst of the environmental degeneration of our planet, the need for clean energy becomes more and more evident. Solar energy derived from photovoltaics is a solid alternative to conventional forms of energy because it is cost competitive and it does not damage the atmosphere. However, people have shown some uneasiness when it comes to integrating solar panels into their buildings. Hence, we are very motivated to prove that photovoltaics can be incorporated into structures without making them any less appealing. An interactive solar sculpture placed in a location widely accessed by members of the community is an enormous opportunity to teach them about the benefits of clean renewable energy and to encourage the practice of switching to this type of energy sources in the Orlando area.



*Figure 1 - Example of solar sculpture in Sydney, Au*

### Goals and Objectives:

- To work in collaboration with teams from the Mechanical Engineering department, the Art department and professionals from the Orlando Utilities Commission to develop a solar sculpture concept.
- To build a 1/8<sup>th</sup> scale working model of our concept with a small-scale version of the circuit and prototypes of its interactive features.

### Function of the project:

The sculpture will serve as an interactive community exhibit. It will harvest solar energy and transform it into electricity, which we will later use to power the sculpture and its features. Its user interface, a mobile app, will serve the purpose of providing a visual display of the estimated solar energy production in an understandable way for people without any engineering knowledge. In addition, it will allow users to interact with the sculpture by letting them enter a message in the

“tweet” format (120 characters or less) that will be displayed in the screen incorporated in the structure.

## Specifications

- Design
  - Power
    - Produce a minimum of 850 kWh/year
    - Grid Connected
  - Size
    - 2' to 8' in diameter
    - 5' to 15' tall
  - Location
    - In front of the Orlando City Soccer Stadium
  - User Interface
    - Display Energy Production
    - Display Inverter Efficiencies
    - Relay the information in a way consumers with little to no engineering background can understand
- Final Deliverable
  - A 1/8<sup>th</sup> Scale Model

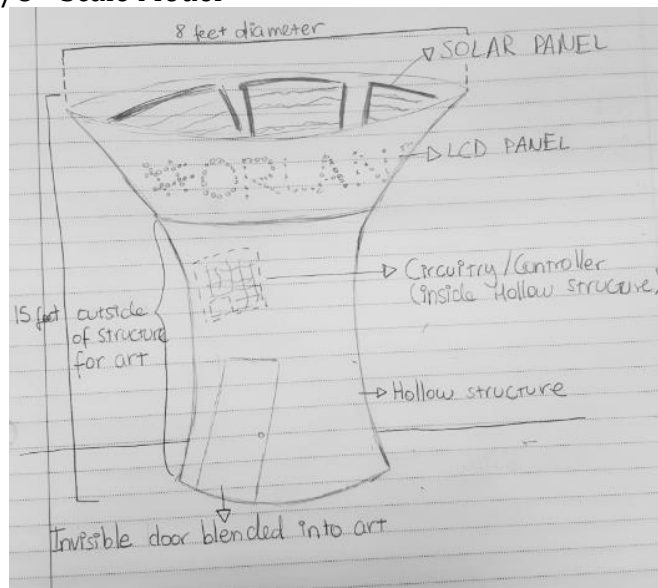


Figure 2 - Initial Project Drawing

# House of Quality

		Engineering Requirements					
		Energy production efficiency	Power Output	Power Consumption	Dimensions	Cost	
<b>Marketing Requirements</b>			+	+	+	-	-
	Aesthetics	+	↓	↓	↓		↓
	Power Output	+	↑	↑ ↑		↓	↓
	Ease of use	+	↓				↓
	Cost	-	↓	↓	↓	↓	↑ ↑
	Engineering Goals		At least 80% efficiency	At least 50W	Under 25W	No larger than 8' diameter and 15' tall	Prototype should cost no more than \$1000

Table 1 - House of Quality

## Hardware Block Diagram

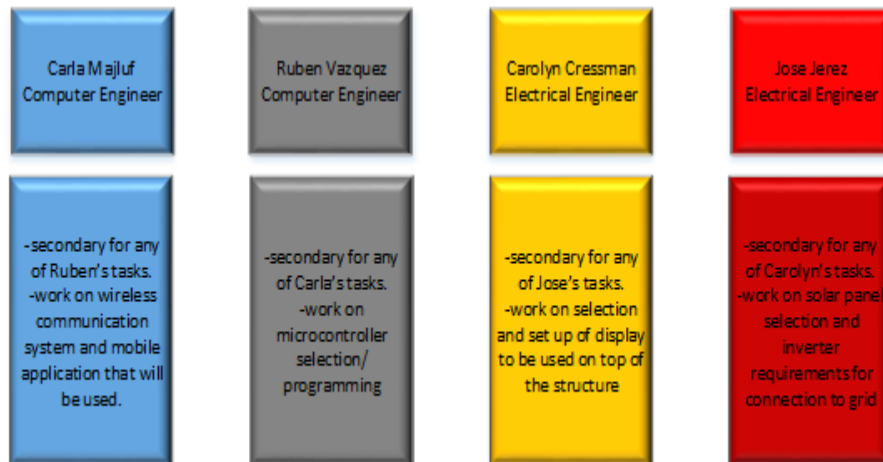
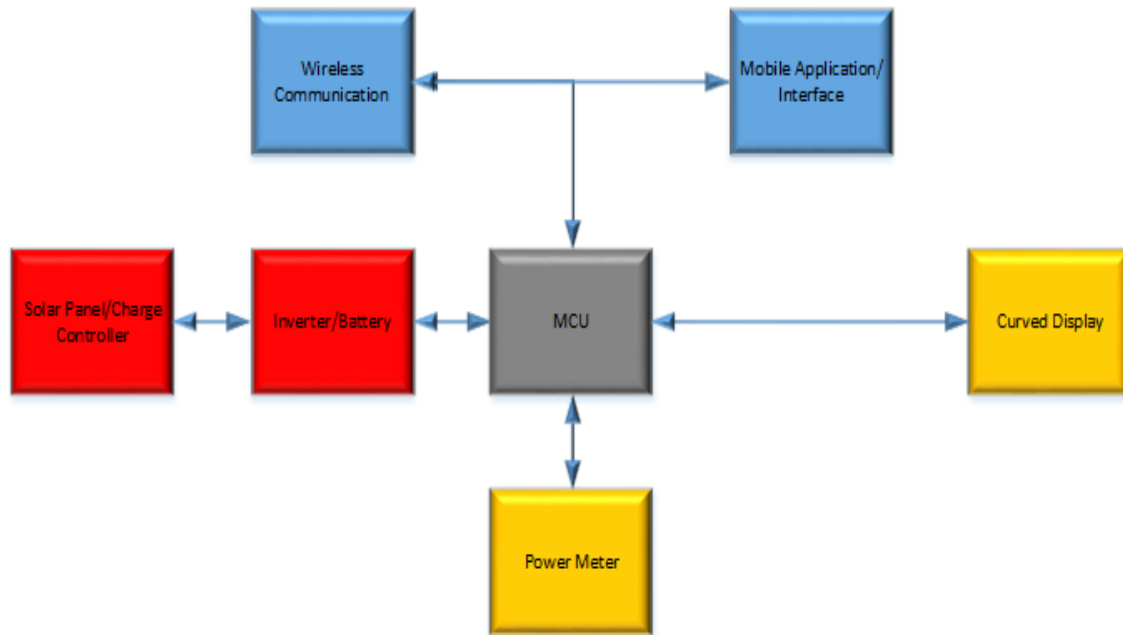


Diagram 1 - Hardware

## Software Block Diagram

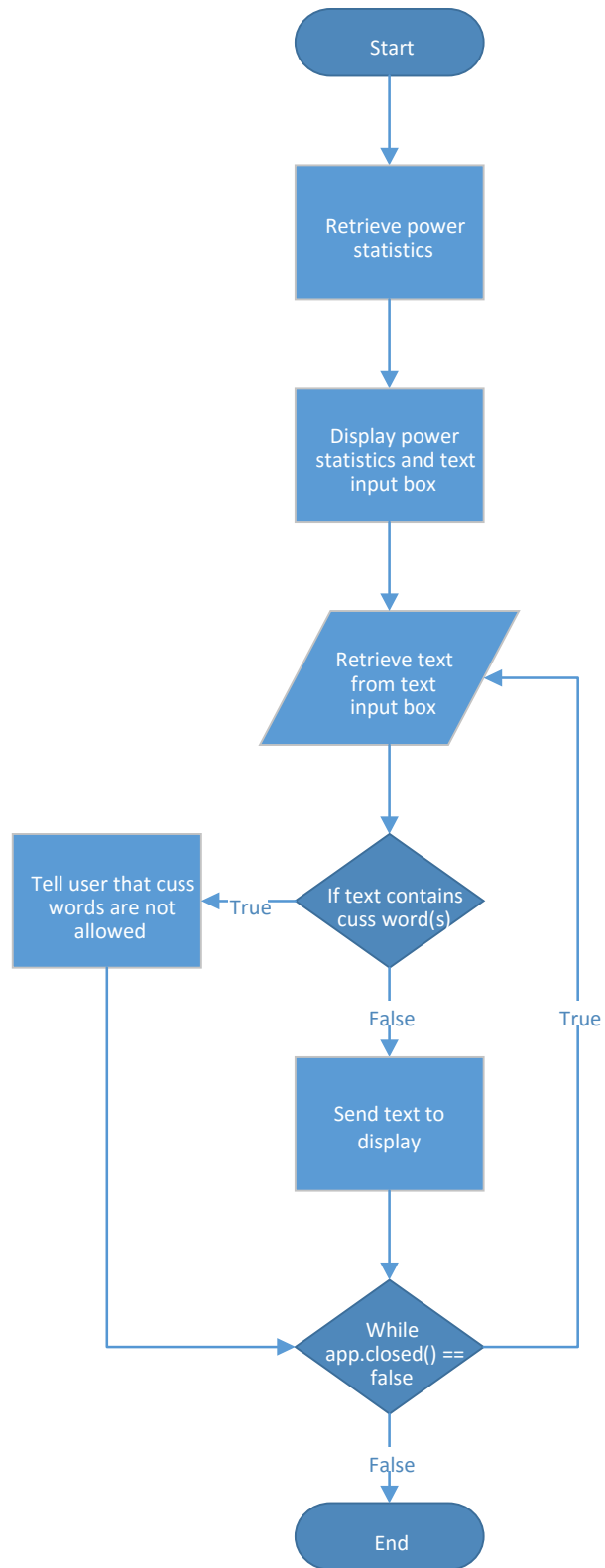


Diagram 2 - Software

## Estimated Budget

Initial Estimated Budget for Full Scale Design		
<b>Total Est. Budget</b>		\$30,000
<b>Est. Electrical Budget</b>		\$10,000
<b>Est. Mechanical Budget</b>		\$10,000
<b>Est. Art Budget</b>		\$10,000

Item	Est. Price/Unit	Est. Quantity	Est. Total Cost	Responsible Party
Solar Panels	\$400	4	<b>\$1,600</b>	<b>Electrical</b>
Inverter	\$1,500	1	<b>\$1,500</b>	<b>Electrical</b>
Displays	\$200	10	<b>\$2,000</b>	<b>Electrical</b>
Cables for Display			<b>\$500</b>	<b>Electrical</b>
Microcontroller	\$200	1	<b>\$200</b>	<b>Electrical</b>
PCB	\$200	1	<b>\$200</b>	<b>Electrical</b>
Power Meter	\$300	1	<b>\$300</b>	<b>Electrical</b>
Wireless Communication	\$200	1	<b>\$200</b>	<b>Electrical</b>
Display Mounts	\$60	10	\$600	Mechanical
Materials for Structure				Mechanical
Materials for Art				Art
<b>Total Est. Electrical Cost</b>			<b>\$6,500</b>	

Table 2 - Full Scale Project Budget

Initial Estimated Budget for 1/8 Scale Design				
Item	Est. Price/Unit	Est. Quantity	Est. Total Cost	Responsible Party
Solar Panels	\$400	1	<b>\$400</b>	<b>Electrical</b>
Inverter	\$150	1	<b>\$100</b>	<b>Electrical</b>
Displays	\$40	4	<b>\$160</b>	<b>Electrical</b>
Cables for Display			<b>\$100</b>	<b>Electrical</b>
Microcontroller	\$200	1	<b>\$50</b>	<b>Electrical</b>
PCB	\$200	1	<b>\$50</b>	<b>Electrical</b>
Power Meter	\$300	1	<b>\$100</b>	<b>Electrical</b>
Wireless Communication	\$200	1	<b>\$40</b>	<b>Electrical</b>
Display Mounts				Mechanical
Materials for Structure				Mechanical
Materials for Art				Art
<b>Total Est. Electrical Cost</b>			<b>\$1000.00</b>	

Table 3 - 1/8th Scale Project Budget

## Milestones

Week	Task	Date Completed
<b>Senior Design 1</b>		
1	Project Idea and form groups	
2	Role assignments	
3	Initial Project Documentation	
4	Meet with Art and ME Teams	
5	PCB and App design research	
6	PCB and App design research	
7	Schematics	
8	Microcontroller	
9	PCB Layout	
10	PCB Breadboard prototyping	
11	Table of Contents	
12	Draft of Senior Design Document	
13	Order Parts	
14	Database design	
15	Final Senior Design Document	
16	Test Parts	
<b>Senior Design 2</b>		
1	Build Prototype	
2	Build Prototype	
3	Build Prototype	
4	Build Prototype	
5	Testing and Redesign	
6	Testing and Redesign	
7	Testing and Redesign	
8	Testing and Redesign	
9	Finalize prototype	
10	Finalize prototype	
11	Finalize prototype	
12	Finalize prototype	
13	Peer Presentation	
14	Final Report	
15	Final Report	
16	Final Representation	

*Table 4 - Milestones*